

BIG YOUTH

TECHNICAL & ARTIST RIDER

This Technical & Artist Rider forms part of, and is incorporated by reference into, the Big Youth Booking Agreement. All requirements are the responsibility of the Purchaser/Promoter unless agreed otherwise in writing.

SELECT ENGAGEMENT TIER

Promoter/booking agent: tick the tier for this engagement. Requirements below scale to the selected tier.

- ☐ Tier A — Calendar / Private Engagement (symposium, speaking, cultural event, meet & greet). No performance. Party 3–5.
- ☐ Tier B — Club / Selector Set (200–700 capacity). 30–45 min to instrumentals with accompanying DJ. Party 3–7.
- ☐ Tier C — Concert / Festival (1,000–30,000). Live band. Party 9–21.
 - ☐ Tier C — 5-piece band
 - ☐ Tier C — 17-piece band
 - ☐ Add touring DJ
- ☐ Full Tour (3–9 weeks; mixed tiers — see Booking Agreement)

STAGE & POWER

- Level, weatherproof (if outdoor) stage. Min. 20' × 16' (Tier C 5-pc); 32' × 24' (Tier C 17-pc); DJ riser 8' × 8' (Tier B).
- Clean, grounded power: separate audio and lighting circuits; distro to FOH and stage.
- Roof/cover for all outdoor performances protecting artists and equipment.

FOH / PA SYSTEM

- Professional line-array PA (d&b, L-Acoustics, Meyer or equiv.) providing even, undistorted 105 dB(A) at FOH.
- FOH console: digital (DiGiCo, Avid S6L, Yamaha CL/QL or equiv.) with min. 32 inputs (Tier C).
- Experienced FOH engineer provided by Purchaser; Artist may travel own engineer (Tier C) — advise at advance.

MONITORS

- Tier B: 2 wedge mixes or stereo IEM for Big Youth + DJ foldback.
- Tier C: min. 6 monitor mixes (5-pc) / 12 mixes (17-pc); IEM preferred for Big Youth.
- Dedicated monitor engineer and console for Tier C.

MICROPHONES & INPUT LIST

Indicative list; final patch confirmed at advance per selected tier.

CH	SOURCE	PROVISION
1–2	Lead Vocal — Big Youth	Wireless handheld (Shure UR/Axient or equiv.) + wired backup
3–4	Guest / MC Vocals	Wired SM58 (Tier C)
5–6	DJ / Playback L–R	Stereo DI from DJ mixer (Tier B & C+DJ)
7–12	Keys / Bass / Guitar DIs	Active DIs (Tier C)
13–24	Drums / Percussion	Full kit + Nyabinghi hand-drums mic'd (Tier C 17-pc)
25–32	Horns / Backing Vocals	Condenser / clip mics (Tier C 17-pc)

BACKLINE

Tier B (to tracks + DJ):

- 2× professional CDJs (Pioneer CDJ-3000) + DJM-A9/900 mixer, on riser, booth monitor.

Tier C (live band — provided by Purchaser unless carried by Artist; confirm at advance):

- Drum kit (5/6-piece), bass rig, 2× guitar amps, keyboards (88-key weighted + organ), percussion/Nyabinghi drums.
- 17-piece adds: full horn section stands + mics, additional keys, backing-vocal mics, expanded percussion.

LIGHTING

- Full stage wash with control; front spot for Big Youth.
- Rasta wash option (red / gold / green) available on request.

DJ REQUIREMENTS (TIER B & TIER C + DJ)

- Table/riser for DJ, dedicated stereo channel to FOH, booth monitor, power at booth.

STAGE PLOT & PATCH

Stage plot and full input list to be attached per selected tier at advance (references on file: Kabaka Pyramid, Sean Paul, Third World, Jo Mersa).

ADVANCE & SCHEDULE

- Production advance to be completed no later than 14 days prior to performance.
- Soundcheck: min. 60 min (Tier B) / 90–120 min (Tier C), stage clear, PA tuned, before doors.